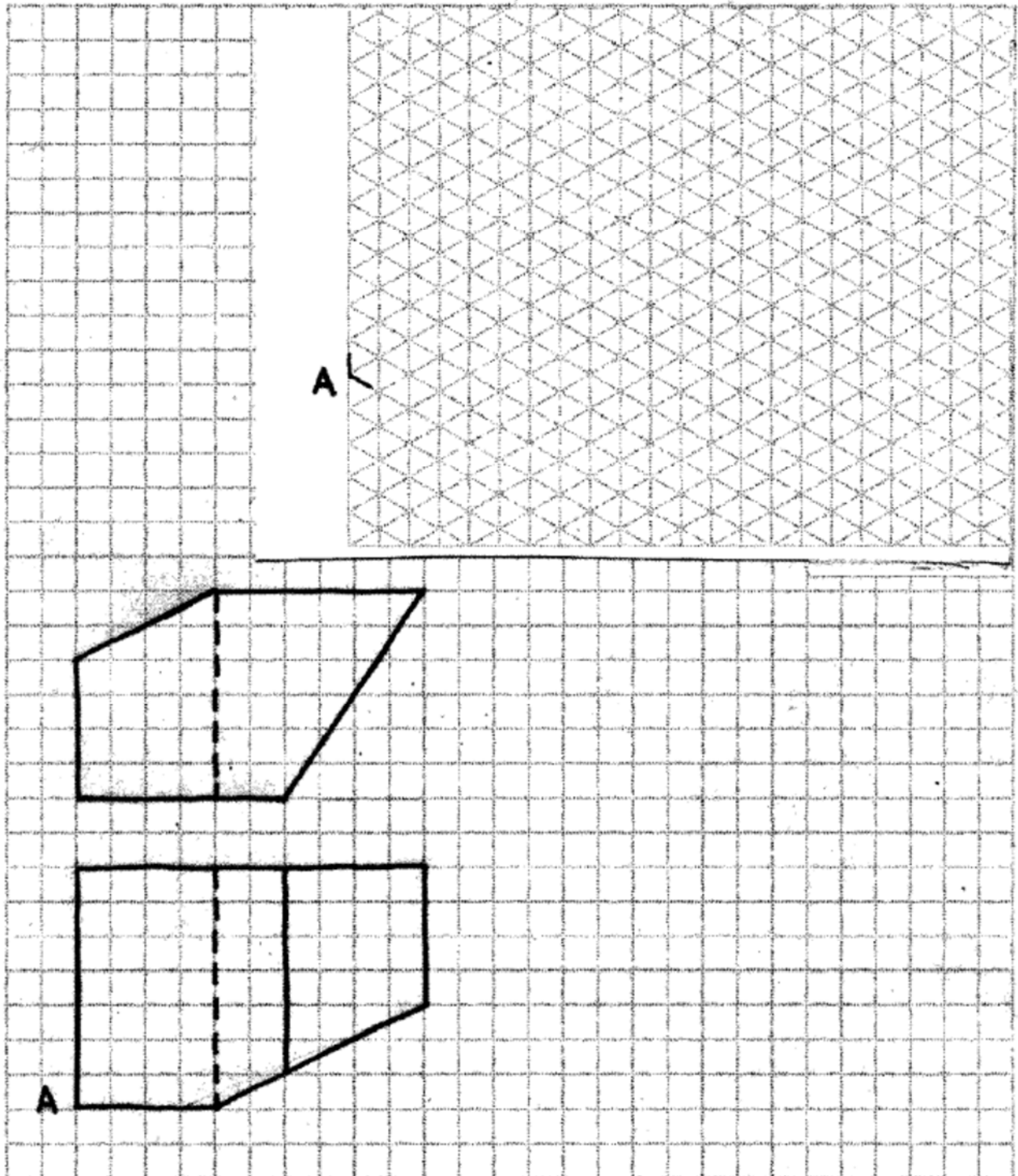
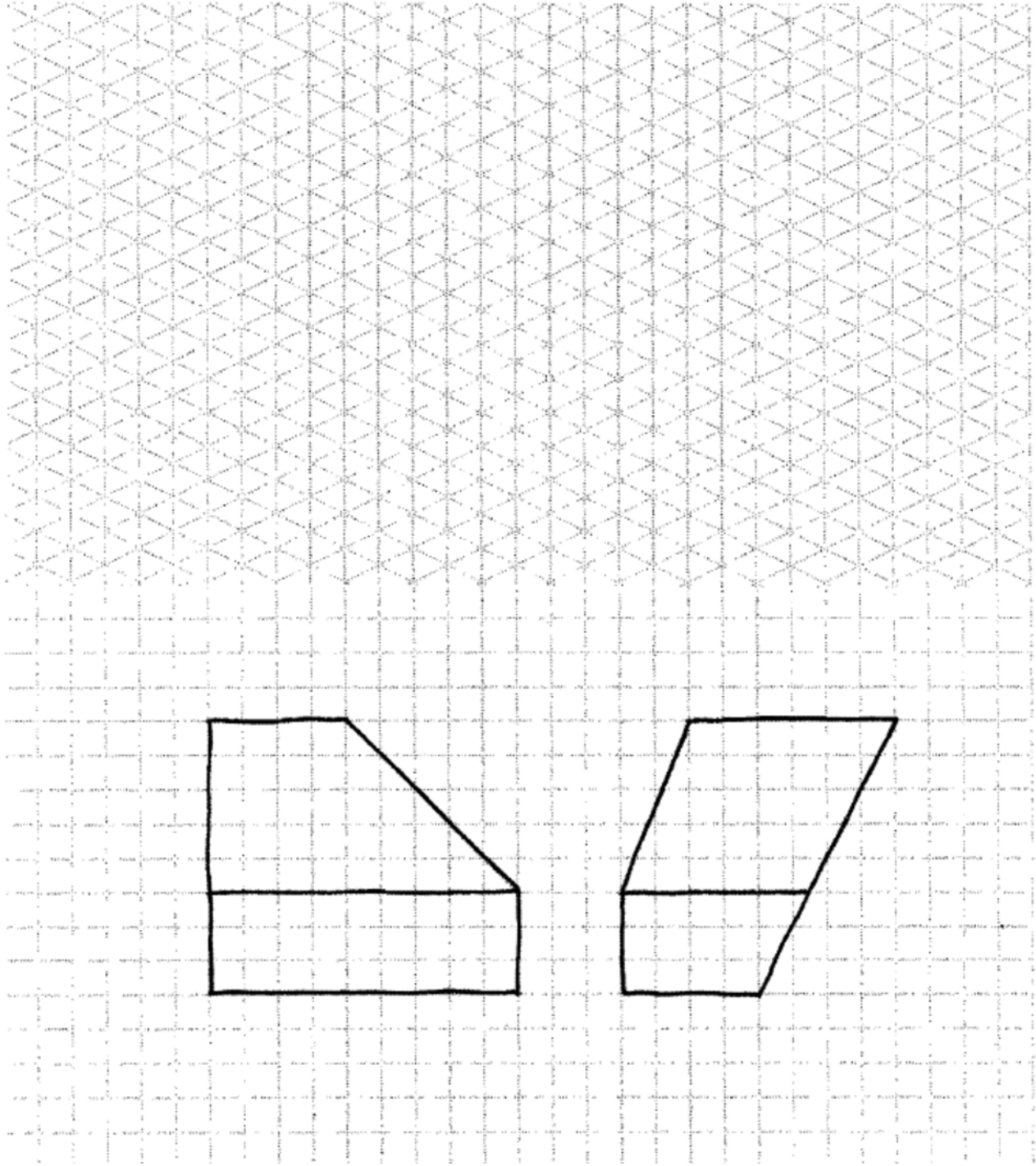


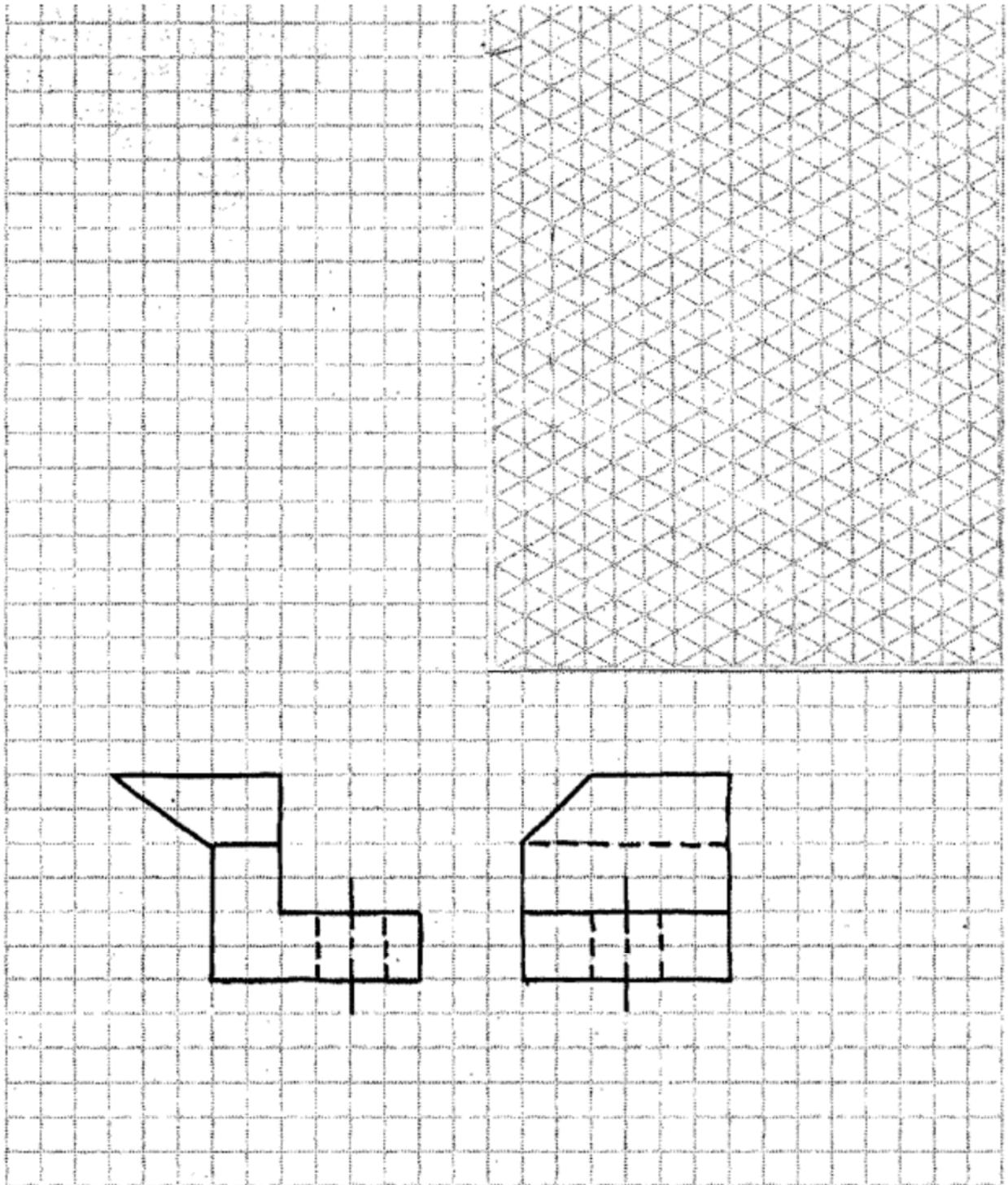
7.1 Sketch the right-side view. Then sketch the isometric using A as a starting point.



7.2 Create the isometric of the object from the two given views.



7.3 Create the missing top view. Then sketch an isometric view of the object.



7.4 Sketch an isometric from the given orthographic views.

